



Lexmark™

Digitalizar en FileBound

Versión 1.0

Guía del administrador

Agosto de 2023

www.lexmark.com

Contenido

- Historial de cambios..... 3**
- Descripción general..... 4**
 - Descripción general..... 4
- Lista de comprobación de preparación para la implementación..... 5**
- Configuración de la aplicación..... 6**
 - Acceso a Embedded Web Server..... 6
 - Configuración de los valores..... 6
 - Importación o exportación de archivos de configuración..... 7
- Uso de la aplicación..... 8**
 - Digitalización de documentos..... 8
- Solución de problemas..... 9**
 - Error de la aplicación..... 9
 - No es posible conectar con la aplicación..... 9
- Avisos..... 11**
- Índice..... 20**

Historial de cambios

Agosto de 2023

- Versión inicial del documento.

Descripción general

Descripción general

Utilice la aplicación para digitalizar documentos y cargarlos en un servidor de Upland FileBound.

Puede seleccionar el proyecto, el divisor, el separador y el archivo en el que guardar el documento cargado.

En este documento se proporcionan instrucciones sobre cómo configurar, utilizar y solucionar los problemas en la aplicación.

Lista de comprobación de preparación para la implementación

Asegúrese de que:

- Tiene un servidor de Upland FileBound.
 - Tiene una cuenta de usuario de Upland FileBound.
 - Tiene un disco duro instalado en su impresora.
 - Tiene una dirección web del servidor de aplicaciones de Upland FileBound (URL del servidor).
-

Configuración de la aplicación

Acceso a Embedded Web Server

- 1 Obtenga la dirección IP de la impresora. Realice una de las siguientes acciones:
 - Localice la dirección IP de la impresora en la pantalla de inicio de la impresora.
 - En la pantalla de inicio de la impresora, toque **Valores > Red/Puertos > Descripción general de red**.
- 2 Abra un explorador web e introduzca la dirección IP de la impresora.

Configuración de los valores

Configuración de los valores

- 1 Desde Embedded Web Server, desplácese a la página de configuración de la aplicación: Aplicaciones > Nombre de la aplicación > Configurar.

- 2 Realice una de las siguientes acciones:

Nota: Para obtener más información acerca de cada valor, pase el ratón sobre cada uno de ellos para consultar los mensajes de ayuda.

- **Cambie el texto del icono y el icono.**

En la sección Pantalla de inicio, especifique el texto y la imagen que quiera que aparezca en la pantalla de inicio.

- **Configure los valores de la aplicación.**

- En el campo Servidor de FileBound, escriba la URL de FileBound.
- En el campo Nombre de archivo predeterminado, escriba un nombre de archivo válido.

Nota: Puede introducir hasta 58 caracteres. Solo se permiten caracteres alfanuméricos, guiones bajos, rayas y espacios en blanco.

- En el campo Valores de digitalización, seleccione **Mostrar** u **Ocultar**.
- En el campo Formato de archivo, seleccione **PDF** o **TIFF**.

Nota: Solo se admiten los formatos de archivo PDF y TIFF.

- 3 Si es necesario, defina la cuenta predeterminada que se utilizará para iniciar sesión en FileBound.

Notas:

- Una vez definida, la cuenta predeterminada se utiliza para iniciar sesión en FileBound.
- Si no define una cuenta predeterminada, se le pedirá que inicie sesión cada vez que abra la aplicación.

- 4 Haga clic en **Aplicar**.

Importación o exportación de archivos de configuración

Notas:

- Si importa archivos de configuración, las configuraciones de aplicaciones existentes se sobrescribirán.
- Al exportar el archivo de configuración, las contraseñas no se conservan. Vuelva a establecer la contraseña después de importar el archivo.

1 Desde Embedded Web Server, desplácese a la página de configuración de la aplicación:

Apps > Scan to FileBound > Configure

2 Haga clic en **Importar** o **Exportar**.

Uso de la aplicación

Digitalización de documentos

Notas:

- Antes de empezar, active la digitalización en Embedded Web Server.
- Al abrir la aplicación, se utiliza la cuenta predeterminada.

1 Coloque un documento original en la bandeja del alimentador automático de documentos (ADF) o en el cristal del escáner.

Nota: Para obtener más información, consulte la *Guía del usuario* de la impresora.

2 Desde la pantalla de inicio, toque el icono de perfil de la aplicación.

3 Si se le solicita, introduzca sus credenciales.

4 Seleccione un proyecto y, a continuación, toque **Siguiente**.

Notas:

- Si no hay una cuenta predeterminada, escriba sus credenciales.
- Los proyectos que se encuentran en el servidor de FileBound se enumeran por orden alfabético y solo aparecen los 100 primeros.

5 Escriba la información (texto de búsqueda) para buscar un archivo y, a continuación, toque **Buscar**.

Nota: El texto de búsqueda debe tener al menos 3 caracteres.

6 Seleccione uno de los resultados de la búsqueda y, a continuación, pulse **Siguiente**.

7 Si es necesario, seleccione un separador y, a continuación, toque **Siguiente**.

8 Seleccione un divisor y, a continuación, toque **Siguiente**.

Nota: Los divisores y separadores están limitados a 100 entradas.

9 Escriba el nombre, la descripción y las notas del archivo (si es necesario) y, a continuación, toque **Siguiente**.

Notas:

- El valor predeterminado del nombre del archivo del Nombre de archivo predeterminado en la página de configuración.
- No se permiten los siguientes caracteres: ~ " # % & * : < > ? / \ { | }

10 Ajuste los valores si es necesario.

Nota: Si no hay ningún disco duro de impresora instalado, el tamaño máximo de los archivos será de 20 MB.

11 Pulse sobre **Enviar**.

12 Envíe el documento o digitalice la página siguiente.

Nota: Para buscar el documento cargado, inicie sesión en el portal de FileBound y busque el documento.

Solución de problemas

Error de la aplicación

Realice una o más de las siguientes acciones:

Compruebe el registro de diagnóstico

- 1 Abra un navegador web y escriba **IP/se**, donde **IP** corresponde a la dirección IP de la impresora.
- 2 Haga clic en **Soluciones Integradas** y, a continuación, realice una de las siguientes acciones:
 - a Borre el archivo de registro.
 - b Configure el nivel de registro en **Sí**.
 - c Genere el archivo de registro.
- 3 Analice el registro y luego resuelva el problema.

Nota: Para evitar problemas de memoria insuficiente, después de analizar el registro, configure el nivel de inicio de sesión en **No**.

Póngase en contacto con el representante de Lexmark

No es posible conectar con la aplicación.

Realice una o más de las siguientes acciones:

Compruebe la URL o la cuenta de usuario de FileBound

Asegúrese de que la URL del servidor de FileBound es correcta, que el nombre de usuario existe y que la contraseña es correcta.

Para obtener más información, póngase en contacto con el administrador de FileBound.

Vuelva a tocar el icono de la aplicación

El servidor puede tardar algunos segundos en responder si está en modo de suspensión.

Asegúrese de que la impresora esté conectada a la red

Para obtener más información, consulte la *Guía del usuario* de la impresora.

Compruebe el registro de diagnóstico

- 1 Abra un navegador web y escriba **IP/se**, donde **IP** corresponde a la dirección IP de la impresora.
- 2 Haga clic en **Soluciones Integradas** y, a continuación, realice una de las siguientes acciones:
 - a Borre el archivo de registro.
 - b Configure el nivel de registro en **Sí**.

c Genere el archivo de registro.

3 Analice el registro y luego resuelva el problema.

Póngase en contacto con el representante de Lexmark

Avisos

Aviso de la edición

Agosto de 2023

El párrafo siguiente no se aplica a los países en los que tales disposiciones son contrarias a la legislación local: LEXMARK INTERNATIONAL, INC, PROPORCIONA ESTA PUBLICACIÓN «TAL CUAL» SIN GARANTÍA DE NINGÚN TIPO, NI EXPLÍCITA NI IMPLÍCITA, LO QUE INCLUYE, PERO SIN LIMITARSE A ELLO, LAS GARANTÍAS IMPLÍCITAS DE COMERCIABILIDAD O IDONEIDAD PARA UN PROPÓSITO EN PARTICULAR. Algunos estados no permiten la renuncia a garantías explícitas ni implícitas en algunas transacciones; por lo tanto, es posible que la presente declaración no se aplique en su caso.

Esta publicación puede incluir inexactitudes técnicas o errores tipográficos. Periódicamente se realizan modificaciones en la presente información; dichas modificaciones se incluyen en ediciones posteriores. Las mejoras o modificaciones en los productos o programas descritos pueden efectuarse en cualquier momento.

Las referencias hechas en esta publicación a productos, programas o servicios no implican que el fabricante tenga la intención de ponerlos a la venta en todos los países en los que opere. Cualquier referencia a un producto, programa o servicio no indica o implica que sólo se pueda utilizar dicho producto, programa o servicio. Se puede utilizar cualquier producto, programa o servicio de funcionalidad equivalente que no infrinja los derechos de la propiedad intelectual. La evaluación y comprobación del funcionamiento junto con otros productos, programas o servicios, excepto aquellos designados expresamente por el fabricante, son responsabilidad del usuario.

Para obtener soporte técnico de Lexmark, visite <http://support.lexmark.com>.

Para obtener información sobre la política de privacidad de Lexmark que rige el uso de este producto, visite www.lexmark.com/privacy.

Para obtener información sobre los consumibles y descargas, visite www.lexmark.com.

© 2023 Lexmark International, Inc.

Reservados todos los derechos.

Marcas comerciales

Lexmark y el logotipo de Lexmark son marcas comerciales o marcas registradas de Lexmark International, Inc. en EE.UU. y/o en otros países.

Las otras marcas comerciales pertenecen a sus respectivos propietarios.

Este producto incluye software desarrollado por Apache Software Foundation (<http://www.apache.org>).

Apache License Version 2.0, January 2004

<http://www.apache.org/licenses/>

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1 Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

- 2** Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.
- 3** Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

- 4 Redistribution.** You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
- a** (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
 - b** (b) You must cause any modified files to carry prominent notices stating that You changed the files; and
 - c** (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
 - d** (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

- 5 Submission of Contributions.** Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.
- 6 Trademarks.** This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
- 7 Disclaimer of Warranty.** Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
- 8 Limitation of Liability.** In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.
- 9 Accepting Warranty or Additional Liability.** While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

OPEN PUBLIC LICENSE

Version 1.0

1. Definitions.

- 1.1. **"Contributor"** means each entity that creates or contributes to the creation of Modifications.
- 1.2. **"Contributor Version"** means the combination of the Original Code, prior Modifications used by a Contributor, and the Modifications made by that particular Contributor.
- 1.3. **"Covered Code"** means the Original Code or Modifications or the combination of the Original Code and Modifications, in each case including portions thereof.
- 1.4. **"Electronic Distribution Mechanism"** means a mechanism generally accepted in the software development community for the electronic transfer of data.
- 1.5. **"Executable"** means Covered Code in any form other than Source Code.
- 1.6. **"Initial Developer"** means the individual or entity identified as the Initial Developer in the Source Code notice required by **Exhibit A**.
- 1.7. **"Larger Work"** means a work, which combines Covered Code or portions thereof with code not governed by the terms of this License.
- 1.8. **"License"** means this document and the corresponding addendum describe in section 6.4 below.
- 1.9. **"Modifications"** means any addition to or deletion from the substance or structure of either the Original Code or any previous Modifications. When Covered Code is released as a series of files, a Modification is:
 - A. Any addition to or deletion from the contents of a file containing Original Code or previous Modifications.
 - B. Any new file that contains any part of the Original Code or previous Modifications.
- 1.10. **"Original Code"** means Source Code of computer software code which is described in the Source Code notice required by **Exhibit A** as Original Code, and which, at the time of its release under this License is not already Covered Code governed by this License.
- 1.11. **"Source Code"** means the preferred form of the Covered Code for making modifications to it, including all modules it contains, plus any associated interface definition files, scripts used to control compilation and

installation of an Executable, or a list of source code differential comparisons against either the Original Code or another well known, available Covered Code of the Contributor's choice. The Source Code can be in a compressed or archival form, provided the appropriate decompression or de-archiving software is widely available for no charge.

1.12. "You" means an individual or a legal entity exercising rights under, and complying with all of the terms of, this License or a future version of this License issued under Section 6.1. For legal entities, "You" includes any entity which controls, is controlled by, or is under common control with You. For purposes of this definition, "control" means (a) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (b) ownership of fifty percent (50%) or more of the outstanding shares or beneficial ownership of such entity.

1.13 "License Author" means Lutris Technologies, Inc.

2. Source Code License.

2.1. The Initial Developer Grant.

The Initial Developer hereby grants You a worldwide, royalty-free, non-exclusive license, subject to third party intellectual property claims:

(a) under intellectual property rights (other than patent or trademark) to use, reproduce, modify, display, perform, sublicense and distribute the Original Code (or portions thereof) with or without Modifications, or as part of a Larger Work; and

(b) under patents now or hereafter owned or controlled by Initial Developer, to make, have made, use and sell ("offer to sell and import") the Original Code (or portions thereof), but solely to the extent that any such patent is reasonably necessary to enable You to Utilize the Original Code (or portions thereof) and not to any greater extent that may be necessary to Utilize further Modifications or combinations.

2.2. Contributor Grant.

Each Contributor hereby grants You a worldwide, royalty-free, non-exclusive license, subject to third party intellectual property claims:

(a) under intellectual property rights (other than patent or trademark) to use, reproduce, modify, display, perform, sublicense and distribute the Modifications created by such Contributor (or portions thereof) either on an unmodified basis, with other Modifications, as Covered Code or as part of a Larger Work; and

(b) under patents now or hereafter owned or controlled by Contributor, to to make, have made, use and sell ("offer to sell and import") the Contributor Version (or portions thereof), but solely to the extent that any such patent is reasonably necessary to enable You to Utilize the Contributor Version (or portions thereof), and not to any greater extent that may be necessary to Utilize further Modifications or combinations.

3. Distribution Obligations.

3.1. Application of License.

The Modifications which You create or to which You contribute are governed by the terms of this License, including without limitation Section **2.2**. The Source Code version of Covered Code may be distributed only under the terms of this License or a future version of this License released under Section **6.1**, and You must include a copy of this License with every copy of the Source Code You distribute. You may not offer or impose any terms on any Source Code version that alters or restricts the applicable version of this License or the recipients' rights hereunder. However, You may include an additional document offering the additional rights described in Section **3.5**.

3.2. Availability of Source Code.

Any Modification which You create or to which You contribute must be made available, prior to any use, except for internal development and practice, in Source Code form under the terms of this License either on the same

media as an Executable version or via an accepted Electronic Distribution Mechanism to anyone to whom you made an Executable version available; and if made available via Electronic Distribution Mechanism, must remain available for at least twelve (12) months after the date it initially became available, or at least six (6) months after a subsequent version of that particular Modification has been made available to such recipients. You shall notify the Initial Developer of the Modification and the location of the Source Code via the contact means provided for in the Developer Specific license. Initial Developer will be acting as maintainer of the Source Code and may provide an Electronic Distribution mechanism for the Modification to be made available.

3.3. Description of Modifications.

You must cause all Covered Code to which you contribute to contain a file documenting the changes You made to create that Covered Code and the date of any change. You must include a prominent statement that the Modification is derived, directly or indirectly, from Original Code provided by the Initial Developer and including the name of the Initial Developer in (a) the Source Code, and (b) in any notice in an Executable version or related documentation in which You describe the origin or ownership of the Covered Code.

3.4. Intellectual Property Matters

(a) Third Party Claims.

If You have knowledge that a party claims an intellectual property right in particular functionality or code (or its utilization under this License), you must include a text file with the source code distribution titled "LEGAL" which describes the claim and the party making the claim in sufficient detail that a recipient will know whom to contact. If you obtain such knowledge after You make Your Modification available as described in Section 3.2, You shall promptly modify the LEGAL file in all copies You make available thereafter and shall take other steps (such as notifying appropriate mailing lists or newsgroups) reasonably calculated to inform those who received the Covered Code that new knowledge has been obtained.

(b) Representations.

Contributor represents that, except as disclosed pursuant to Section 3.4(a) above, Contributor believes that Contributor's Modifications are Contributor's original creation(s) and/or Contributor has sufficient rights to grant the rights conveyed by this License.

3.5. Required Notices.

You must duplicate the notice in **Exhibit A** in each file of the Source Code, and this License in any documentation for the Source Code, where You describe recipients' rights relating to Covered Code. If You created one or more Modification(s), You may add your name as a Contributor to the notice described in **Exhibit A**. If it is not possible to put such notice in a particular Source Code file due to its structure, then you must include such notice in a location (such as a relevant directory file) where a user would be likely to look for such a notice. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of Covered Code. However, You may do so only on Your own behalf, and not on behalf of the Initial Developer or any Contributor. You must make it absolutely clear that any such warranty, support, indemnity or liability obligation is offered by You alone, and You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of warranty, support, indemnity or liability terms You offer.

3.6. Distribution of Executable Versions.

You may distribute Covered Code in Executable form only if the requirements of Section **3.1-3.5** have been met for that Covered Code, and if You include a notice stating that the Source Code version of the Covered Code is available under the terms of this License, including a description of how and where You have fulfilled the obligations of Section **3.2**. The notice must be conspicuously included in any notice in an Executable version, related documentation or collateral in which You describe recipients' rights relating to the Covered Code. You may distribute the Executable version of Covered Code under a license of Your choice, which may contain terms different from this License, provided that You are in compliance with the terms of this License and that

the license for the Executable version does not attempt to limit or alter the recipient's rights in the Source Code version from the rights set forth in this License. If You distribute the Executable version under a different license You must make it absolutely clear that any terms which differ from this License are offered by You alone, not by the Initial Developer or any Contributor. You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of any such terms You offer. If you distribute executable versions containing Covered Code, you must reproduce the notice in **Exhibit B** in the documentation and/or other materials provided with the product.

3.7. Larger Works.

You may create a Larger Work by combining Covered Code with other code not governed by the terms of this License and distribute the Larger Work as a single product. In such a case, You must make sure the requirements of this License are fulfilled for the Covered Code.

4. Inability to Comply Due to Statute or Regulation.

If it is impossible for You to comply with any of the terms of this License with respect to some or all of the Covered Code due to statute or regulation then You must: (a) comply with the terms of this License to the maximum extent possible; and (b) Cite all of the statutes or regulations that prohibit you from complying fully with this license. (c) describe the limitations and the code they affect. Such description must be included in the LEGAL file described in Section **3.4** and must be included with all distributions of the Source Code. Except to the extent prohibited by statute or regulation, such description must be sufficiently detailed for a recipient of ordinary skill to be able to understand it.

5. Application of this License.

This License applies to code to which the Initial Developer has attached the notice in **Exhibit A**, and to related Covered Code.

6. Versions of the License.

6.1. New Versions.

License Author may publish revised and/or new versions of the License from time to time. Each version will be given a distinguishing version number and shall be submitted to opensource.org for certification.

6.2. Effect of New Versions.

Once Covered Code has been published under a particular version of the License, You may always continue to use it under the terms of that version. You may also choose to use such Covered Code under the terms of any subsequent version of the License published by Initial Developer. No one other than Initial Developer has the right to modify the terms applicable to Covered Code created under this License.

6.3. Derivative Works.

If you create or use a modified version of this License, except in association with the required Developer Specific License described in section 6.4, (which you may only do in order to apply it to code which is not already Covered Code governed by this License), you must (a) rename Your license so that the phrases "Open", "OpenPL", "OPL" or any confusingly similar phrase do not appear anywhere in your license and (b) otherwise make it clear that your version of the license contains terms which differ from the Open Public License. (Filling in the name of the Initial Developer, Original Code or Contributor in the notice described in **Exhibit A** shall not of themselves be deemed to be modifications of this License.)

6.4. Required Additional Developer Specific License

This license is a union of the following two parts that should be found as text files in the same place (directory), in the order of preeminence:

[1] A Developer specific license.

[2] The contents of this file OPL_1_0.TXT, stating the general licensing policy of the software.

In case of conflicting dispositions in the parts of this license, the terms of the lowernumbered part will always be superseded by the terms of the higher numbered part.

7. DISCLAIMER OF WARRANTY.

COVERED CODE IS PROVIDED UNDER THIS LICENSE ON AN "AS IS" BASIS, WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITATION, WARRANTIES THAT THE COVERED CODE IS FREE OF DEFECTS, MERCHANTABLE, FIT FOR A PARTICULAR PURPOSE OR NON-INFRINGEMENT. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE COVERED CODE IS WITH YOU. SHOULD ANY COVERED CODE PROVE DEFECTIVE IN ANY RESPECT, YOU (NOT THE INITIAL DEVELOPER OR ANY OTHER CONTRIBUTOR) ASSUME THE COST OF ANY NECESSARY SERVICING, REPAIR OR CORRECTION. THIS DISCLAIMER OF WARRANTY CONSTITUTES AN ESSENTIAL PART OF THIS LICENSE. NO USE OF ANY COVERED CODE IS AUTHORIZED HEREUNDER EXCEPT UNDER THIS DISCLAIMER.

8. TERMINATION.

8.1 Termination upon Breach

This License and the rights granted hereunder will terminate automatically if You fail to comply with terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses to the Covered Code, which are properly granted, shall survive any termination of this License. Provisions that, by their nature, must remain in effect beyond the termination of this License shall survive.

8.2. Termination Upon Litigation. If You initiate litigation by asserting a patent infringement claim (excluding declaratory judgment actions) against Initial Developer or a Contributor (the Initial Developer or Contributor against whom You file such action is referred to as "Participant") alleging that:

(a) such Participant's Contributor Version directly or indirectly infringes any patent, then any and all rights granted by such Participant to You under Sections 2.1 and/or 2.2 of this License shall, upon 60 days notice from Participant terminate prospectively, unless if within 60 days after receipt of notice You either: (i) agree in writing to pay Participant a mutually agreeable reasonable royalty for Your past and future use of Modifications made by such Participant, or (ii) withdraw Your litigation claim with respect to the Contributor Version against such Participant. If within 60 days of notice, a reasonable royalty and payment arrangement are not mutually agreed upon in writing by the parties or the litigation claim is not withdrawn, the rights granted by Participant to You under Sections 2.1 and/or 2.2 automatically terminate at the expiration of the 60 day notice period specified above.

(b) any software, hardware, or device, other than such Participant's Contributor Version, directly or indirectly infringes any patent, then any rights granted to You by such Participant under Sections 2.1(b) and 2.2(b) are revoked effective as of the date You first made, used, sold, distributed, or had made, Modifications made by that Participant.

8.3. If You assert a patent infringement claim against Participant alleging that such Participant's Contributor Version directly or indirectly infringes any patent where such claim is resolved (such as by license or settlement) prior to the initiation of patent infringement litigation, then the reasonable value of the licenses granted by such Participant under Sections 2.1 or 2.2 shall be taken into account in determining the amount or value of any payment or license.

8.4. In the event of termination under Sections 8.1 or 8.2 above, all end user license agreements (excluding distributors and resellers) which have been validly granted by You or any distributor hereunder prior to termination shall survive termination.

9. LIMITATION OF LIABILITY.

UNDER NO CIRCUMSTANCES AND UNDER NO LEGAL THEORY, WHETHER TORT (INCLUDING NEGLIGENCE), CONTRACT, OR OTHERWISE, SHALL THE INITIAL DEVELOPER, ANY OTHER CONTRIBUTOR, OR ANY

DISTRIBUTOR OF COVERED CODE, OR ANY SUPPLIER OF ANY OF SUCH PARTIES, BE LIABLE TO YOU OR ANY OTHER PERSON FOR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY CHARACTER INCLUDING, WITHOUT LIMITATION, DAMAGES FOR LOSS OF GOODWILL, WORK STOPPAGE, COMPUTER FAILURE OR MALFUNCTION, OR ANY AND ALL OTHER COMMERCIAL DAMAGES OR LOSSES, EVEN IF SUCH PARTY SHALL HAVE BEEN INFORMED OF THE POSSIBILITY OF SUCH DAMAGES. THIS LIMITATION OF LIABILITY SHALL NOT APPLY TO LIABILITY FOR DEATH OR PERSONAL INJURY RESULTING FROM SUCH PARTY'S NEGLIGENCE TO THE EXTENT APPLICABLE LAW PROHIBITS SUCH LIMITATION. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THAT EXCLUSION AND LIMITATION MAY NOT APPLY TO YOU.

10. U.S. GOVERNMENT END USERS.

The Covered Code is a "commercial item," as that term is defined in 48 C.F.R. 2.101 (Oct. 1995), consisting of "commercial computer software" and "commercial computer software documentation," as such terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48 C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995), all U.S. Government End Users acquire Covered Code with only those rights set forth herein.

11. MISCELLANEOUS.

This section was intentionally left blank. The contents of this section are found in the corresponding addendum described above.

12. RESPONSIBILITY FOR CLAIMS.

Except in cases where another Contributor has failed to comply with Section 3.4, You are responsible for damages arising, directly or indirectly, out of Your utilization of rights under this License, based on the number of copies of Covered Code you made available, the revenues you received from utilizing such rights, and other relevant factors. You agree to work with affected parties to distribute with Initial Developer responsibility on an equitable basis.

EXHIBIT A.

Text for this Exhibit A is found in the corresponding addendum, described in section 6.4 above, text file provided by the Initial Developer. This license is not valid or complete without that file.

EXHIBIT B.

Text for this Exhibit B is found in the corresponding addendum, described in section 6.4 above, text file provided by the Initial Developer. This license is not valid or complete without that file.

Índice

A

acceso a Embedded Web
Server 6

aplicación, error
resolución de problemas 9

no se puede conectar a
Exchange Online 9

C

no se puede conectar a
Exchange Online 9

historial de cambios 3

lista de comprobación
preparación para la
implementación 5

archivo de configuración
importación o exportación 7

D

lista de comprobación de
preparación para la
implementación 5

documentos
digitalizar 8

E

Embedded Web Server
acceso 6

exportación de un archivo de
configuración 7

I

importación de un archivo de
configuración 7

O

descripción general 4

S

valores de digitalización
configuración 6

digitalización de documentos 8

T

resolución de problemas
se ha producido un error en la
aplicación 9